

Mythicos Cup 2023 Rules Pack

Saturday, September 23rd, 2023

Location: Mythicos Studios - 1152 NJ-10 Unit 1, Randolph, NJ 07869

Tournament Organizer: Kim Skov

Schedule

Doors Open: 9:00 am

Game 1: 10:00-12:15

Lunch: 12:15 - 1:00

Game 2: 1:00 - 3:15

Game 3: 3:30 - 5:45

Prizes and Wrap-up: 5:45 - 6:00

Please arrive by 9:30 am to leave time for registration. Players who have not arrived by 9:45 without contacting the TO will be unregistered and forfeit their ticket price.

General Structure

The Mythicos Cup is a 3-round resurrection tournament. Team rosters are fixed, and all casualties and injuries are repaired between rounds.

This tournament uses the Blood Bowl 2020 rules and the [NAF 2023 Tournament rules](#).

Price

\$15 [Link to buy Tickets](#)

NAF memberships are \$10 and can be [purchased at thenaf.net](#) if you want to register beforehand or \$5 at the tournament.

Roster and Skill Selection

Teams will be created using the [World Cup 2023 rules](#) (pages 2-4). However, this is an individual tournament rather than a squad-based tournament, so coaches may bring any team or stars they would like to without worrying about duplication.

Tournament Structure and Scoring

The tournament is 3 rounds using Swiss pairings, with teams scoring points each round as follows:

Win: 3 pts

Draw: 1 pt

Loss: 0 pts

For tie-breaking and tracking “most casualties,” casualties caused by fouls or a player being pushed into the crowd are counted.

Prizes

Prizes will be awarded for the following categories:

Winner - Team with the best record. Tiebreakers: overall tournament score, Delta in Cas, Delta in TD, Cas inflicted, TD Scored, Coin flip.

Most Casualties - The team with the most casualties inflicted.

Best Team - voted on by all participants, using whichever criteria they choose.

Best Sport - voted on by all participants.

Stunty Cup - highest-scoring Tier 5 team.

Other rules

- Steps 3, 4, and 5 of the pregame sequence are skipped.
- Use Prayer to Nuffle table for Exhibition games (pg 103 of the rulebook)